CUBIT Capability Proposal

Technical Area Geometry, Meshing, Infrastructure, GUI, Graphics, etc..	**Technical Lead** Cubit Developer in charge of technical area
Support-Documentation	Steve Owen

MRD Description
Describe the capability in terms of how a user would see it.

Provide an appendix of FASTQ commands

SRS Description
What needs to be done by Cubit developers to implement this capability? Break the tasks into steps if applicable. (Steps should be on the order of 2 man-weeks or more)

1. Provide an appendix of all the FASTQ commands with an abbreviated description of each command.

Justification
Describe why this is important and what impact it will have if it is implemented. (or not implemented).

Bug #2125. This bug was submitted by Jason. It would help developers who are debugging FASTQ programs, or the few users who are still using FASTQ. It really would help make the documentation more complete.

Resources Who will work on this	**Time estimate** How much time will it take in man-weeks	**Targeted Release** 10.2 (August 06), 10.3 (March 2007), 10.4 (August 2007), Future (beyond FY07)
Student intern? (needs to be someone at Sandia with access to the FASTQ SAND - docs)	3 man-weeks	10.2

Submitted By:	**Date:**
Sara Richards	April 3, 2006